

Lecture 12:

# Encryption in Practice

G. S060 - Fall 2021

MIT

C-G, Devadas, Kalai,

Zeldovich 

# Plan

- \* File encryption
- \* Encrypted streams: TLS
- \* Encrypted messaging

Theme: Gap between properties that apps want & properties that standard schemes provide.

## Logistics

- Lab 3 due 10/28
- Midterm 11/2

# Recap: Encryption

\* Weak (CPA-secure) enc, fixed-len msgs, shared key

Counter mode

\* " " var-len msgs "

Enc-then-MAC

\* Strong (CCA-secure) enc, " "

DH Key Exchange

\* " " " " Without a shared key

Today: Applications

Next time: Privacy/Crypto problems that encryption doesn't solve.

# Surprise!

→ With CRHFs, MACs, Signatures  
AE, DH, PKE

you have the tools to understand essentially  
every widely used cryptographic protocol.\*  
(exception, NSA, lattices, blockchain, ...)

→ There really are not that many primitives  
in use in our systems.

**BUT:** As you'll see, the designs/specs are  
still very complicated.

Why?

↳ Extra security & functionality properties

↳ less often, but sometimes: Sloppy design

↳ Also, you'll see rules violated → often attacks



# File Encryption

↳ Essentially what we've already seen.

↳ Bottom line: Use authenticated encryption AES-GCM

Example:

WhatsApp Encrypted Backup  
(msgs, contact, ...)

- Phone picks a secret AES key  $k$

-  $ct = \text{AES-GCM}(k, \text{data})$

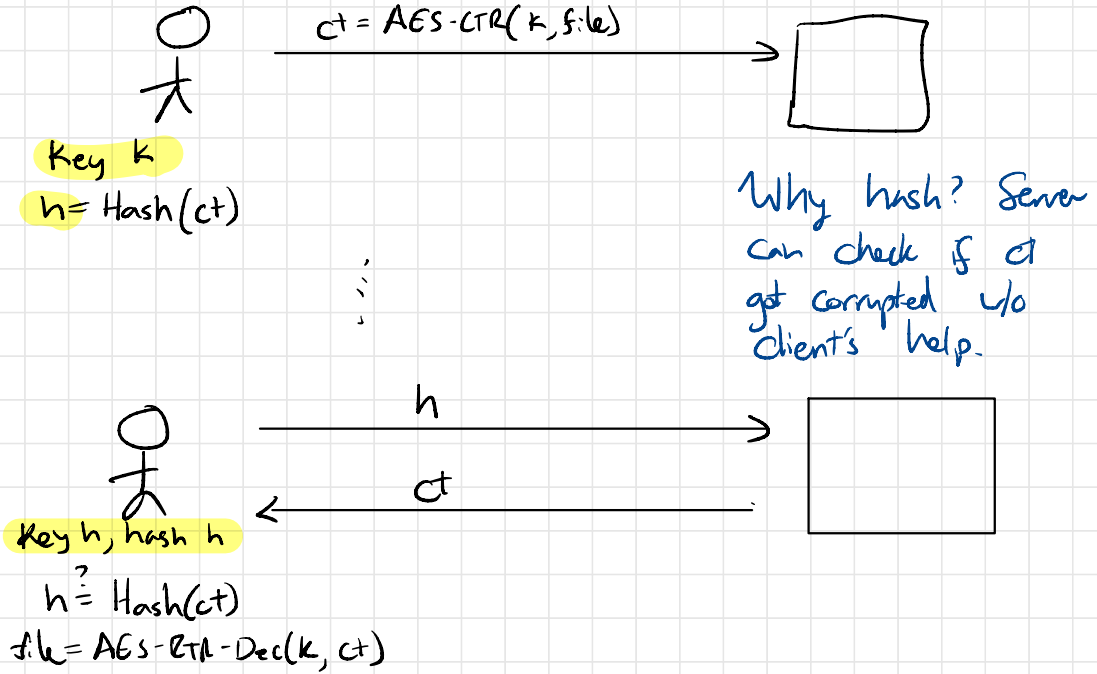
↳ sent to WhatsApp

- User saves key  $k$  (64 dec digits)

[ There's a more complicated option that encrypts using a password... uses hardware security device... more complicated. ]

## Example: Tahoe-LAFS

Store file on remote server, indexed by hash of file.



## Non-examples:

- Google Drive - no end-to-end enc by default - Google can see your data.
- Dropbox - can't use strong enc b/c of deduplication.

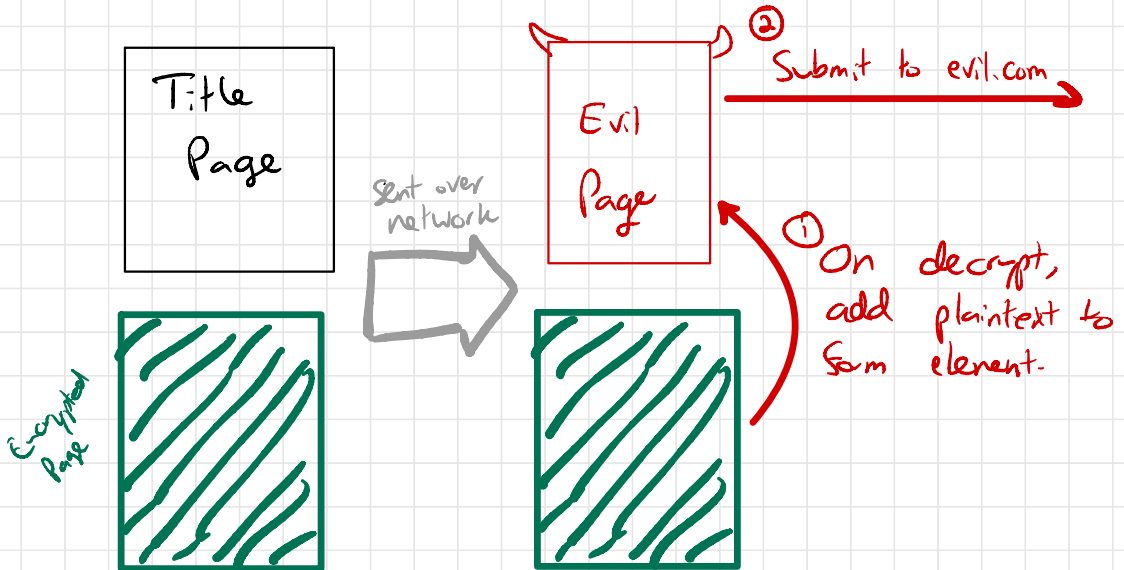
# Even file encryption can be tricky...

(See [pdf-insecurity.org](http://pdf-insecurity.org))

## Example: PDF v1.5

- \* PDF format allows password-encrypting some/all pages of doc — uses  $\text{Hash}(\text{password})$  as AES key.
- \* PDF supports submitting form to external server via HTTP
- \* PDF forms can referena objects in doc
- \* PDF supports submit form on event (open, click, close)

→ Each seems fine on its own but together they allow an attacker to learn encrypted data.



# Moral?

- \* As soon as you depart from the standard simple thing, you open the door to all sorts of subtle attacks...
- \* Anything control info / metadata is as important as anything the data itself.

What would have prevented this attack?

- MAC over entire PDF?
- Compatible w/ wanting to be able to load one page at a time?

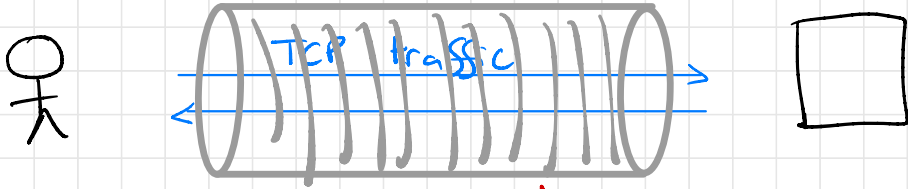
# Stream Encryption: TLS { Transport Layer Security (Formerly SSL)

Vision:

CLIENT

"Encrypted & authenticated pipe"

SERVER



\* Uses certificate-based pub key infrastructure to map domain name (mit.edu) → sig verify public key.

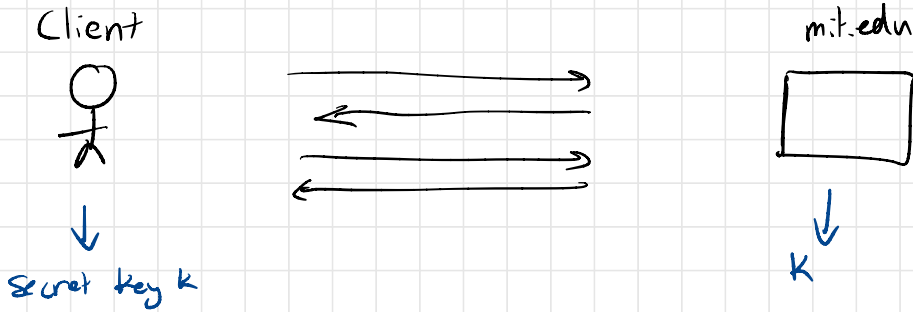
\* Seems simple! Very hard to get right...  
Many attacks & patches since first versions.  
MORAL: Use TLS 1.3 - don't try it yourself.

## Why is this hard?

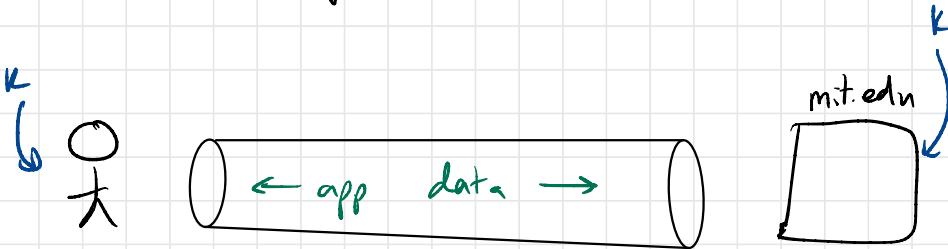
- Version/protocol negotiation - client and server may support different algs, protocols  
↳ Downgrade attacks
- More complex protocol → more complex security goals.
- FEATURES! Everyone wants to add something extra (e.g. client certificate auth at MIT)

# Structure of TLS (v1.3)

## I. Handshake (key exchange)



## II. Record protocol



# TLS Handshake: Properties

There are eight in the RFC!

- \* Correctness
- \* Security — adv "learns nothing" about session key → we saw this before
- \* Peer authentication — each party believes they're talking to the other
- \* Downgrade protection — parameters chosen should be the same if no attacker
- \* Forward secrecy w.r.t. key compromise
  - ↳ If attacker compromises client/server, it cannot decrypt past traffic.
- \* Protection vs. key compromise impersonation
- \* Protection of endpoint identities

# TLS Handshake

\*Grossly simplified!

Client (pk<sub>CA</sub>)

$r_c \leftarrow \{1, \dots, n\}$

Client Hello

- random values
- ciphers supported,  $R_c = g^{r_c} \in G$
- (think: diff primes for DH key ex)

mit.edu (cert<sub>MIT</sub>)  
(sk<sub>MIT</sub>)



$s \leftarrow \{1, \dots, n\}$

Server Hello

- random values
- cipher to use,  $R_s = g^{r_s} \in G$

Choose cipher suite to use.

Complete DH exchange.

Server certificate for mit.edu

Signature over msg server has seen so far. using sk<sub>MIT</sub>

Encrypted with key derived from  $g^{r_c r_s}$

$k = H(g^{r_c r_s})$

↳ k<sub>mac</sub>

↳

↳

MAC over transcript seen so far using key k<sub>mac</sub>

Send application data using keys derived from k.



Check cert against CAS

check sig

$k = H(g^{r_c r_s})$

↳ k<sub>mac</sub>

↳

↳



- Why replay attacks isn't possible.

↳ random values change every protocol run

- Why send server cert only after establishing shared DH secret?

↳ Hides cert from passive network attacker (doesn't necessarily learn which Akamai-hosted site you're visiting)

- Why does this provide forward secrecy?

↳ Only use long-term secrets to sign

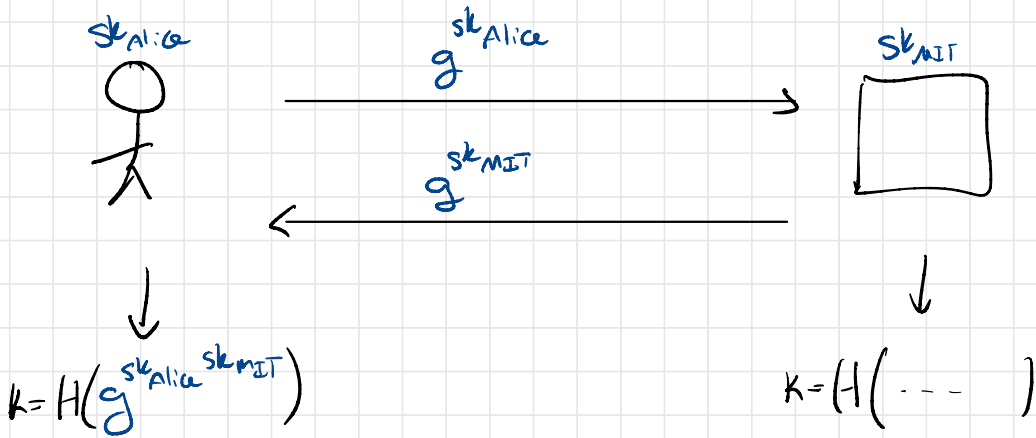
↳ Delete the DH secret keys after handshake completes.

[N.B. This doesn't protect past traffic against eavesdropper w/ his quantum comp.]

# Key-Compromise Impersonation Attack

At MIT we use client certificates.

A bad way to do a handshake is this:



Problem: If attacker compromises Alice's secret key, attacker can pretend to be MIT to Alice.

- With  $sk_{Alice}$ , attacker can already make problems.
- But by impersonating MIT, attacker can trick Alice into sending more data. (passwd, etc.)

# Properties that TLS doesn't provide

## Authenticated EOF

- TLS makes data available to app as it arrives
- Needed for many uses (Youtube, etc.)
- But counterintuitive consequences:

```
curl https://sh.rustup.rs | sh
```

```
↳ rm -rf /tmp/install...
```

~~✗~~ CUT!

... what is the right thing to do here?

## Hiding length of plaintext ("CRIME")

Reasonable thing to do: gzip data before sending it to TLS (used to be standard).

**Problem:** Attacker controlled data often sent in same stream as secrets. Esp in web

```
GET /a HTTP/1.1 } 123 bytes
```

```
Cookie: <secret>
```

```
GET /b HTTP/1.1 } 122 bytes
```

```
Cookie: <secret>
```



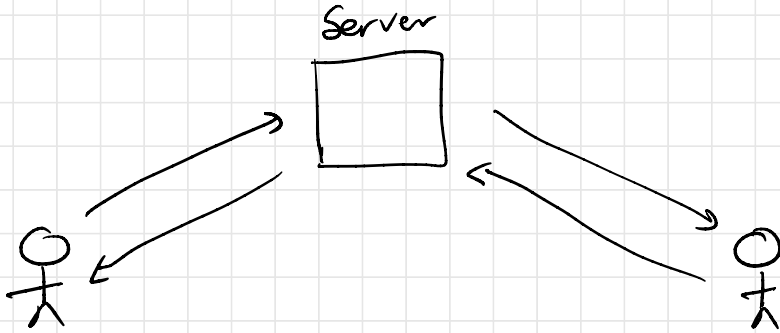
↳ Compression now deprecated in TLS.

Moral: Use TLS 1.3 whenever you need "encrypted TLS"

Be aware of its pitfalls.

# Encrypted Messaging

Think: Signal, WhatsApp, iMessage, ...



## Why different from stream setting?

- \* "Connections" are long lived - for years
- \* Little data, few connections
- \* non-interactive - either party can be offline for long periods

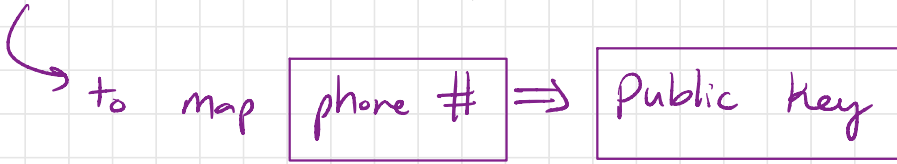
Goals: Many as in TLS (though underspecified)

eg. Forward Secrecy

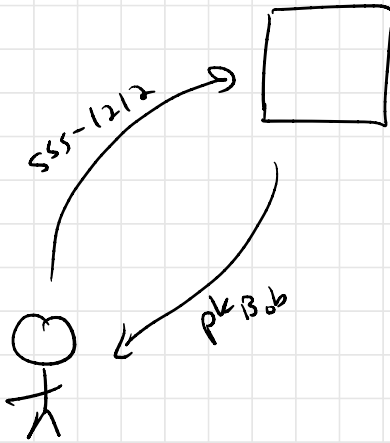
"Post-Compromise Security" - If attacker gets a snapshot of your device, will eventually not be able to read msg.

↖ Not clear how relates to real-world threat

Unlike TLS, these apps typically rely on a centralized key server.



If someone compromises the key server, very weak protection against active attack.



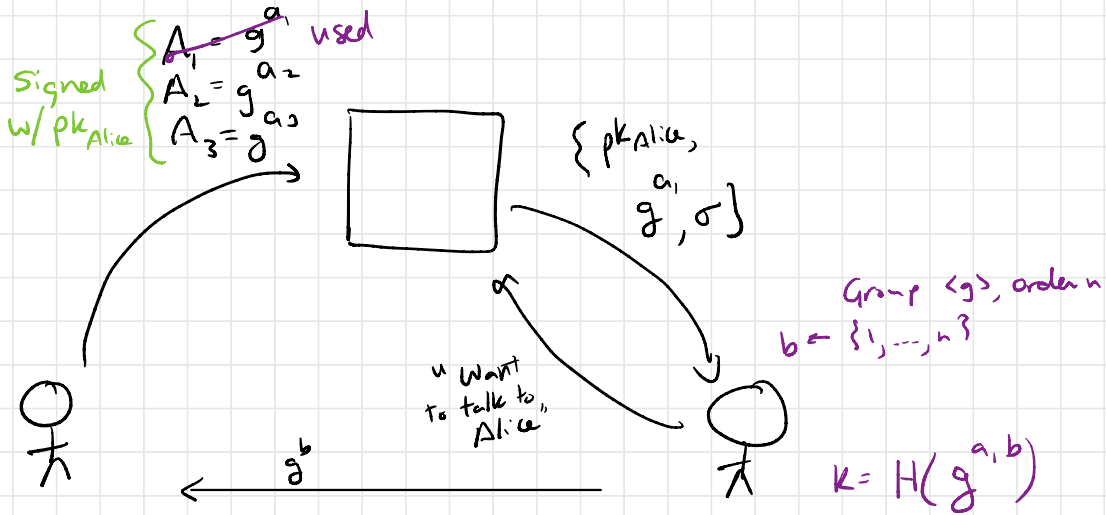
\* Phone can show you hash of claimed pk Bob ... check manually. "No one" does this

\* App can give warning when pk Bob changes

↳ "Everyone" ignores this

↳ For sec-conscious users, maybe these suffice?

# Toy Key Exchange



N.B. Server learns who is talking to whom.

# Toy Ratchet - How to get forward secrecy and post-compromise security.

Alice ( $k$ )

proxied via server

Bob ( $k$ )

$$a_1 \leftarrow \{1, \dots, n\}$$

$$g^{a_1}, E(k, \text{msg}) \rightarrow$$

$$b_1 \leftarrow \{1, \dots, n\}$$

$$k_1 = \text{Hash}(k, g^{a_1 b_1})$$

$$a_2 \leftarrow \{1, \dots, n\}$$

$$g^{b_1}, (k_1, \text{msg}) \leftarrow$$

$$k_2 \leftarrow \text{Hash}(k_1, g^{a_2 b_1})$$

$$g^{a_2}, E(k_2, \text{msg}) \rightarrow$$

$$b_2 \leftarrow \{1, \dots, n\}$$

$$k_3 = \text{Hash}(k_2, g^{a_2 b_2})$$

delete  $a_1$

$$g^{b_2}, E(k_3, \text{msg}) \leftarrow$$

delete  $b_1$

⋮

- An attacker who compromises device cannot recover past msgs

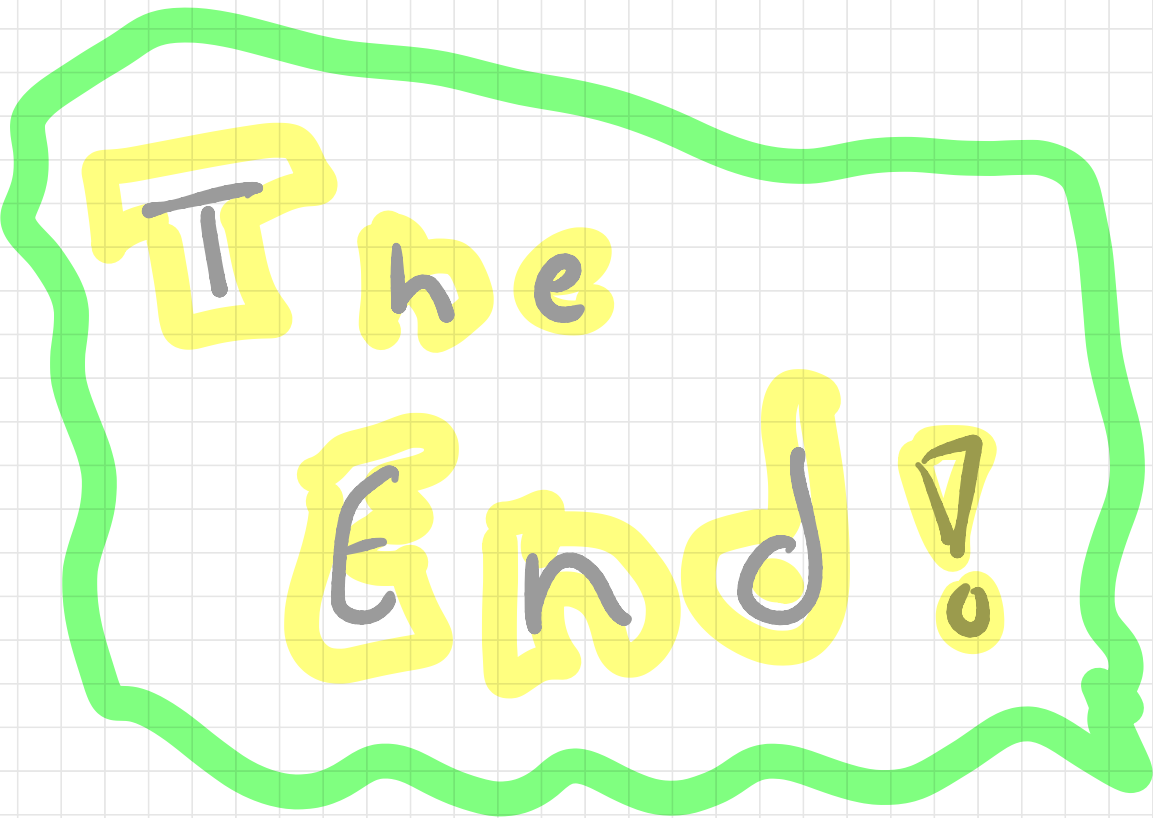
- Without persistent compromise, protocol will "heal" security



\* Big advances in encrypted comms  
in last ~10 yrs

↳ Before that: not much TLS,  
not much enc missing

\* Next time: Open problems...  
what we havent solved.



The  
End!